

THE THEATER AT MADISON SQUARE GARDEN[®]

COSPLAY RULES

The Theater at Madison Square Garden Cosplay Rules

- All final decisions on costumes entering the facility shall be at the sole discretion of Madison Square Garden security.
- Your costume must not be wider than 4 feet across, longer than 6 feet, or taller than 8 feet.
- You **MUST** be able to easily maneuver your costume over stairs or ramps unassisted. You must be able to sit in your seat while wearing your costume, or plan to take it off once entering the stadium (limited storage space available).
- You must have unobstructed vision at all times (i.e., must not need to remove a piece of your costume in order to see).
- Armor cannot pose a threat to others by way of sharpened metal edges, spikes or bladed surfaces.
- Prop weapons and prop firearms will be allowed providing they are composed of **foam or cardboard only**. The barrel of all prop firearms must be covered with brightly-colored caps. No bladed weapons, no metal, no wood, no fiberglass, no PVC, no glass, no firearms of any kind including air guns or cap guns.
- Any bow-type weapons must be unstrung or strung with a low-tensile thread. All prop arrows must have soft, non-metal, blunted tips made out of foam or cardboard only.
- You may not include liquids, gels, or other substances which could cause a mess. This is at the discretion of Madison Square Garden staff.
- You may not use smoke effects, fire, explosives, or any other environmental hazard in any capacity.
- You may display your prop weapons only as costume pieces. Do not swing or brandish your prop in any way that could be considered unsafe or threatening.
- You may pose with a prop in a brandishing manner, so long as no reasonable person would interpret for anything other than dramatic effect. NYCC and Madison Square Garden staff may stop you at their sole discretion.